Saturday: SvS War Day

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Rule Covered: Rule 7
Enforced By: State 775 Defense Department

Introduction

Saturday is **WAR DAY** in State 775!

Server vs. Server (SvS) is our highest-priority weekly event. Every player is expected to participate by fighting or supporting those on the battlefield.

Victory requires coordination, preparation, and teamwork across all alliances.

Rule 7 — Saturday War Day

Official Rule: SvS participation is mandatory. Active fighters must position themselves in the MUD zone. Non-fighters must remain in the GRASS zone, activate shields, and reinforce allied HQs in the mud.

Active Fighters — MUD Zone

Players participating in combat must:

- Position their Headquarters in the **MUD zone**.
- Prepare troops, formations, and resources for battle.
- Coordinate attacks with alliance leadership.
- Follow the server's SvS battle strategy.
- Support fellow fighters when needed.

Your mission: Fight together and defend State 775!

Non-Fighters — GRASS Zone

Players not actively fighting must:

- Remain in the **GRASS zone**.
- Activate and maintain their shields.
- Reinforce allied Headquarters in the MUD zone.
- Follow alliance leadership instructions.
- Support the war effort without unnecessarily exposing their own HQs.

Your mission: Stay protected and support our fighters!

Saturday Responsibilities

Player Type	Location	Responsibility
Active Fighters	MUD Zone	Participate in SvS combat
Non-Fighters	GRASS Zone	Shield and reinforce allied HQs

Why Participation Matters

Every player contributes to State 775's success.

Fighters challenge the opposing server, while non-fighters help protect and reinforce allied positions.

When alliances coordinate their efforts, our server becomes stronger and more competitive.

Remember: Saturday is War Day — our TOP PRIORITY!

Fight together. Defend together. Win together.

Together, we keep State 775 strong!



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