STATE 775 Official RULES

Welcome to the official State 775 Rules and Regulations guide for Last Z: Survival Shooter.

Established through a majority vote of the NAP10 alliance leadership, these rules are designed to promote fairness, cooperation, strategic gameplay, and long-term stability across State 775.

This guide explains server-wide combat restrictions, resource protection, farming regulations, weekly war and peace schedules, and enforcement procedures.

All alliances and players are expected to understand and follow these regulations. The State 775 Defense Department is responsible for enforcing these rules and helping maintain a strong, united server.

Respect • Strategy • Teamwork • Fair Play

Together, we keep State 775 strong!

Thanks to Baba Yaga And the Defense Team

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Combat & Resource Protection

Maintaining peace and protecting resources are essential to the strength and stability of State 775.

This chapter outlines the official combat and resource protection regulations established by the NAP10 alliance leadership and enforced by the State 775 Defense Department.

Players will learn the rules governing Headquarters (HQ) attacks, hive attack limits, bounty collection, truck looting, and mining locations.

These regulations are designed to prevent unnecessary conflicts, protect fellow survivors, and encourage fair competition while allowing strategic gameplay.

All alliances and players within State 775 are expected to follow these rules.

Remember: Be strategic, not destructive. A stronger State 775 begins with cooperation and respect.

Headquarters Combat Regulations

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Rules Covered: Rule 1 and Rule 2
Enforced By: State 775 Defense Department

Introduction

Combat is an important part of Last Z: Survival Shooter, but unnecessary destruction weakens the entire server.

State 775 has established combat regulations to encourage strategic gameplay, prevent excessive attacks, and protect the long-term strength of our alliances.

These rules were approved by the majority of NAP10 alliance leaders and apply to all players and alliances within State 775.

Rule 1 — No Unnecessary HQ Attacks

Official Rule: Attacking an HQ for resources is allowed. Repeatedly attacking an HQ until it is forced into the cemetery is strictly prohibited.

What Is Allowed?

- Attacking another player's Headquarters (HQ) to collect resources.
- Conducting strategic attacks without intentionally causing excessive destruction.
- Participating in combat while respecting the server's other rules and restrictions.

What Is Prohibited?

- Repeatedly attacking the same HQ until it is forced into the cemetery.
- Continuing unnecessary attacks for the purpose of destroying or displacing another player.
- Using resource collection as an excuse to deliberately eliminate another player's HQ.

Why This Rule Matters

Every active player contributes to the strength of State 775.

Excessive attacks can discourage participation, damage alliances, and reduce the server's overall ability to compete in larger events.

Remember: Be strategic, not destructive!

Rule 2 — Maximum 3 Attacking HQs Per Hive

Official Rule: A maximum of three attacking Headquarters in total may attack a hive, whether those attackers belong to the same alliance or different alliances.

Understanding the Three-HQ Limit

When attacking a hive, no more than **three attacking HQs in total** may participate.

This restriction applies collectively across alliances, not separately to each alliance.

Example: Allowed

Three players coordinate an attack on a hive.

- Player A — Alliance 1
- Player B — Alliance 1
- Player C — Alliance 2

Total: 3 attacking HQs — Allowed.

Example: Prohibited

Two players from Alliance 1 and two players from Alliance 2 attack the same hive.

Total: 4 attacking HQs — Prohibited.

Even though the attackers belong to different alliances, the combined number exceeds the permitted limit.

Why This Rule Matters

The three-HQ limit is intended to prevent large-scale conflicts from escalating into server-wide wars.

By limiting the number of attackers, State 775 encourages controlled engagements and reduces unnecessary destruction.

Remember: Never more than three attacking HQs per hive.

Important Reminders

Before initiating combat, always consider the following:

1. Is the attack permitted under State 775 regulations?
2. Will the attack violate the three-HQ hive limit?
3. Are you following the restrictions for the current day or event?
4. Could your actions create unnecessary conflict?

These combat permissions do not override other server restrictions, including Sunday Peace Day and protected events.

When uncertain, ask your alliance leadership or the State 775 Defense Department before taking action.

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HEADQUARTERS
COMBAT REGULATIONS

Combat & Resource Protection

Bounties, Trucks & Mining Rules

State 775 Official Rules | Chapter 1 — Page 2

Rules Covered: Rules 3, 4, and 5
Enforced By: State 775 Defense Department

Introduction

Resources, bounty rewards, and supply trucks are essential for developing stronger Headquarters, upgrading troops, and preparing for major events in Last Z: Survival Shooter.

However, taking rewards or resources from fellow State 775 players creates unnecessary conflict and weakens our server.

To encourage cooperation and protect our community, State 775 has established three important resource protection regulations.

These rules apply to all players and alliances within State 775.

Rule 3 — No Bounty Stealing on State 775

Official Rule: Stealing bounty rewards from players on our own server is strictly prohibited.

What Is Prohibited?

- Stealing bounty rewards belonging to fellow State 775 players.

- Deliberately targeting bounty rewards from players on our home server.
- Taking another State 775 player's bounty reward simply because it is available.

What Is Allowed?

Players may collect bounty rewards from other servers, preferably from our current Server vs. Server (SvS) opponent.

Why This Rule Matters

Bounty rewards help players develop their accounts and strengthen their alliances.

Taking these rewards from fellow State 775 players creates unnecessary competition and conflict within our own community.

Remember: Loot enemy servers, not your fellow State 775 survivors!

If you are unsure how to target bounties on another server, ask an experienced player or alliance leader for assistance.

Rule 4 — No Truck Looting on Our Server

Official Rule: Looting trucks belonging to players on State 775 is strictly forbidden.

What Is Prohibited?

- Attacking or looting supply trucks belonging to State 775 players.
- Deliberately selecting trucks from our own server.
- Ignoring server filters when choosing a truck to attack.

What Is Allowed?

Players are encouraged to loot trucks belonging to enemy servers, particularly our current SvS opponent.

How to Avoid Looting State 775 Trucks

1. Open the truck looting interface.
2. Locate the server filter in the upper-left corner.
3. Check the filter settings before selecting a target.
4. Make sure you are not targeting a truck from State 775.
5. Select an eligible truck from another server.

Why This Rule Matters

Supply trucks carry valuable rewards that help players improve their accounts.

Looting our own server's trucks takes resources away from fellow survivors and can lead to unnecessary disputes between alliances.

Remember: Check your filters before attacking!

Rule 5 — Don't Steal Mines

Official Rule: If a mine is occupied or another player is already on the way to it, find another location.

What Is Prohibited?

- Taking over a mine already occupied by another player.
- Targeting a mine when another player is already traveling toward it.
- Deliberately interfering with another player's mining activity.

What Should You Do Instead?

1. Check whether the mine is already occupied.
2. Look for incoming troops or another player approaching the mine.
3. If the location is occupied or claimed by an incoming march, choose another available mine.
4. Respect other players' mining activities.

Why This Rule Matters

Mining locations provide valuable resources needed for continued development.

Respecting occupied mines and incoming marches helps prevent disputes while allowing players to gather resources peacefully.

Remember: If someone is already there or on the way, find another spot!

Quick Reference — Resource Protection Rules

Rule	Regulation	Required Action
3	No Bounty Stealing	Collect bounties from other servers
4	No Truck Looting	Check filters and target other servers
5	Don't Steal Mines	Avoid occupied mines and incoming marches

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Protecting Our Server Starts With You

Every player contributes to the long-term success of State 775.

By respecting bounty rewards, supply trucks, and mining locations, we create a stronger community where players can develop without unnecessary internal conflict.

Before taking resources, ask yourself:

- Am I targeting someone from State 775?
- Have I checked the appropriate server filters?
- Is another player already occupying or traveling toward this resource?
- Could my actions violate the server's rules?

If you are unsure, contact your alliance leadership or the State 775 Defense Department before acting.

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Weekly Schedule & Events

Every day in State 775 serves a purpose. From peaceful farming and resource gathering to intense Server vs. Server (SvS) battles, following the weekly schedule helps maintain order and strengthens our server.

This chapter explains the official weekly activity schedule established by the NAP10 alliance leadership and enforced by the State 775 Defense Department.

Learn which days are designated for farming, when players are expected to participate in SvS warfare, and which activities are strictly prohibited during Sunday Peace Day.

This chapter also covers restrictions on attacking alliances during special events, including Zombie Tyrant and Zombie Parade.

Saturday is War Day. Sunday is Absolute Peace Day.

By respecting these schedules and working together, we can protect our alliances, prepare for major battles, and build a stronger State 775.

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Monday–Friday: Farming Days

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Rule Covered: Rule 6
Enforced By: State 775 Defense Department

Introduction

Monday through Friday are designated farming days in State 775. These days allow players to gather resources, upgrade their Headquarters, train troops, and prepare for upcoming Server vs. Server (SvS) battles.

Although certain combat activities are permitted, unnecessary destruction is prohibited.

Rule 6 — Farming Day Regulations

Official Rule: No HQ explosions and no remaining stationed in an enemy hive during Monday–Friday farming days.

What Is Allowed?

- Gathering resources and completing farming activities.
- Upgrading buildings and researching improvements.
- Training and recovering troops.
- Conducting permitted resource attacks without causing HQ explosions.
- Participating in normal alliance activities.

What Is Prohibited?

- Causing another player's HQ to explode.
- Remaining stationed inside an enemy alliance's hive.
- Using farming days to deliberately destroy or displace other players.
- Violating other State 775 combat and resource protection rules.

Why Farming Days Matter

Farming days provide an opportunity for alliances to rebuild, strengthen their armies, and prepare for major battles.

Excessive destruction during the week weakens State 775 and reduces our ability to compete against opposing servers.

Preparing for Saturday

Use farming days wisely:

1. Gather resources for upgrades.
2. Train troops and recover wounded units.
3. Upgrade Headquarters buildings and defenses.
4. Support your alliance members.
5. Prepare troops, shields, and resources for Saturday's SvS War Day.

Remember: Monday–Friday is for growth and preparation, not unnecessary destruction.

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RULE 6
MONDAY - FRIDAY
FARMING DAYS
GATHER • BUILD • TRAIN • PREPARE
WHAT IS ALLOWED?
Gathering resources and farming activities
Upgrading buildings and researching improvements
Training troops and recovering units
Permitted resource attacks (no HQ explosions)
Participating in normal alliance activities
WHAT IS PROHIBITED?
Causing another player's HQ to explode
Remaining stationed inside an enemy hive
Using farming days to destroy or displace players
Violating other State 775 combat and resource rules
PREPARE FOR SATURDAY
Gather resources for upgrades
Train troops and recover wounded units
Upgrade HQ buildings and defenses
Support your alliance members
Prepare troops, shields, and resources for SvS
REMEMBER: MONDAY–FRIDAY IS FOR GROWTH AND PREPARATION, NOT UNNECESSARY DESTRUCTION.
TOGETHER, WE KEEP STATE 775 STRONG!

Saturday: SvS War Day

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Rule Covered: Rule 7
Enforced By: State 775 Defense Department

Introduction

Saturday is **WAR DAY** in State 775!

Server vs. Server (SvS) is our highest-priority weekly event. Every player is expected to participate by fighting or supporting those on the battlefield.

Victory requires coordination, preparation, and teamwork across all alliances.

Rule 7 — Saturday War Day

Official Rule: SvS participation is mandatory. Active fighters must position themselves in the MUD zone. Non-fighters must remain in the GRASS zone, activate shields, and reinforce allied HQs in the mud.

Active Fighters — MUD Zone

Players participating in combat must:

- Position their Headquarters in the **MUD zone**.
- Prepare troops, formations, and resources for battle.
- Coordinate attacks with alliance leadership.
- Follow the server's SvS battle strategy.
- Support fellow fighters when needed.

Your mission: Fight together and defend State 775!

Non-Fighters — GRASS Zone

Players not actively fighting must:

- Remain in the **GRASS zone**.
- Activate and maintain their shields.
- Reinforce allied Headquarters in the MUD zone.
- Follow alliance leadership instructions.
- Support the war effort without unnecessarily exposing their own HQs.

Your mission: Stay protected and support our fighters!

Saturday Responsibilities

Player Type	Location	Responsibility
Active Fighters	MUD Zone	Participate in SvS combat
Non-Fighters	GRASS Zone	Shield and reinforce allied HQs

Why Participation Matters

Every player contributes to State 775's success.

Fighters challenge the opposing server, while non-fighters help protect and reinforce allied positions.

When alliances coordinate their efforts, our server becomes stronger and more competitive.

Remember: Saturday is War Day — our TOP PRIORITY!

Fight together. Defend together. Win together.

Together, we keep State 775 strong!


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RULE 7
SATURDAY
SvS WAR DAY
MANDATORY PARTICIPATION
MUD ZONE
ACTIVE FIGHTERS
Position in MUD Zone
Prepare troops and resources
Coordinate with alliance leadership
Follow SvS battle strategy
Support fellow fighters
GRASS ZONE
NON-FIGHTERS
Stay in GRASS Zone
Keep shield active
Reinforce allied HQs in MUD Zone
Follow alliance leadership
Support the war effort
FIGHT TOGETHER. DEFEND TOGETHER. WIN TOGETHER.
TOGETHER, WE KEEP STATE 775 STRONG!

Sunday: Absolute Peace Day

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Rule Covered: Rule 8
Enforced By: State 775 Defense Department

Introduction

After Saturday's intense Server vs. Server (SvS) battles, Sunday is designated as **ABSOLUTE PEACE DAY** throughout State 775.

This day allows players and alliances to recover, rebuild, and prepare for the upcoming week without the threat of attacks.

All attacks are strictly prohibited on Sundays.

Rule 8 — Absolute Peace Day

Official Rule: No attacks against Headquarters, players, or protected resource locations through combat.

What Is Strictly Prohibited?

- **HQ Attacks:** No attacking any player's Headquarters, regardless of alliance membership.
- **Player Attacks:** No attacking other players anywhere within State 775.
- **Resource Looting:** No collecting resources through attacks against other players.
- **Cemetery Attacks:** No attacking alliance-free Headquarters located in the cemetery.

These restrictions apply to everyone, regardless of alliance size, power, or ranking.

What Can Players Do?

Sunday is an opportunity to focus on peaceful development.

- Gather resources through normal, non-combat activities.
- Repair damaged buildings and recover wounded troops.
- Train troops and upgrade Headquarters facilities.
- Complete peaceful daily activities.
- Assist alliance members with rebuilding and preparation.

Why Sunday Peace Matters

Following Saturday's SvS battles, many players need time to recover their troops and resources.

Sunday's peace restrictions help prevent further losses, reduce unnecessary disputes, and give every alliance an opportunity to rebuild.

Respecting Peace Day strengthens the entire State 775 community.

Sunday Peace Day Checklist

Before taking action, remember:

1. Do not attack Headquarters or players.
2. Do not loot resources through combat.
3. Do not attack alliance-free HQs in the cemetery.
4. Focus on rebuilding and peaceful development.

Remember: Sunday means ABSOLUTE PEACE — NO EXCEPTIONS!

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RULE 8
SUNDAY
ABSOLUTE PEACE DAY
RECOVER • REBUILD • PREPARE
WHAT IS PROHIBITED?
No HQ Attacks
Do not attack any player's Headquarters.
No Player Attacks
Do not attack other players anywhere in State 775.
No Resource Looting
Do not collect resources through attacks against other players.
No Cemetery Attacks
Do not attack alliance-free HQs in the cemetery.
WHAT CAN YOU DO?
Gather resources through normal activities.
Repair damaged buildings and recover troops.
Train troops and upgrade your HQ.
Complete peaceful daily activities.
Assist alliance members with rebuilding.
SUNDAY MEANS ABSOLUTE PEACE — NO EXCEPTIONS!
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No Attacks During Events

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Rule Covered: Rule 9
Enforced By: State 775 Defense Department

Introduction

Special events in Last Z: Survival Shooter give alliances opportunities to earn rewards, strengthen their members, and work together.

During these activities, players need to focus on completing event objectives without interference from other alliances.

To protect fair participation, State 775 prohibits attacks against alliances during protected events.

Rule 9 — No Attacks During Events

Official Rule: Never attack an alliance during an event, including Zombie Tyrant, Zombie Parade, and other protected activities.

What Is Prohibited?

- Attacking another alliance while it is participating in a protected event.
- Targeting alliance Headquarters during Zombie Tyrant or Zombie Parade.
- Using an ongoing event as an opportunity to launch attacks against participating alliances.
- Deliberately disrupting another alliance's protected event activities through combat.

Events Covered

Zombie Tyrant

Alliances participating in Zombie Tyrant must be allowed to complete their event without attacks from other alliances.

Zombie Parade

Players and alliances participating in Zombie Parade are protected from interference through attacks.

Other Protected Events

The same restriction applies to other events covered by State 775's no-attack regulation.

Why Event Protection Matters

Special events require preparation, coordination, and teamwork.

Attacking alliances during these activities can disrupt participation, cause unnecessary losses, and create disputes between State 775 alliances.

Respecting event protection allows everyone to focus on earning rewards and improving their accounts.

Before Launching an Attack

1. Check whether the target alliance is participating in an event.
2. Confirm that the attack does not violate event protection rules.
3. If you are unsure, contact alliance leadership or the Defense Department.
4. Never deliberately interrupt a protected event.

Remember: Respect protected events and allow every alliance to participate without interference.

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RULE 9

NO ATTACKS DURING EVENTS

RESPECT ★ SUPPORT ★ LET EVERYONE PARTICIPATE

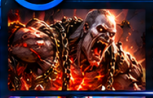
ZOMBIE TYRANT

ZOMBIE PARADE

WHAT IS PROHIBITED?

- Attacking another alliance during an event
- Targeting alliance Headquarters during Zombie Tyrant or Zombie Parade
- Using an event as an opportunity to launch attacks
- Deliberately disrupting another alliance's event activities
- Attacking participating players or resource locations related to the event

EVENTS COVERED



ZOMBIE TYRANT
All alliances must be allowed to complete Zombie Tyrant without attacks.



ZOMBIE PARADE
All alliances must be allowed to complete Zombie Parade without attacks.

OTHER PROTECTED EVENTS
The same restriction applies to other events covered by State 775.

WHAT YOU CAN DO

- Participate in events without the fear of attacks
- Gather resources through normal activities
- Train troops and upgrade your HQ
- Support your alliance members
- Focus on event objectives and rewards
- Coordinate and work together

RESPECT PROTECTED EVENTS AND ALLOW EVERY ALLIANCE TO PARTICIPATE WITHOUT INTERFERENCE.

TOGETHER, WE KEEP STATE 775 STRONG!

Enforcement & Community Standards

A strong State 775 depends on more than powerful alliances and successful battles. It requires fairness, accountability, cooperation, and respect among all players.

This chapter explains how the State 775 Defense Department enforces the official server regulations established through a majority vote of NAP10 alliance leaders.

Learn how accidental rule violations are addressed, what happens when players repeatedly or intentionally break regulations, and why the same standards apply to every alliance without exception.

Players will also learn the importance of communication, resolving misunderstandings, and asking for guidance before taking action.

Respect • Strategy • Teamwork • Fair Play

By working together and following the same rules, we can build a stronger, more united State 775 for the future.

Together, we keep State 775 strong!

How Rule Enforcement Works

State 775 Official Rules | Chapter 3 — Page 1

Authority: State 775 Defense Department
Regulations: State 775 Official Rules 1–9

Introduction

The State 775 Official Rules were established through a majority vote of NAP10 alliance leaders to promote fairness, cooperation, and stability.

The **State 775 Defense Department** is responsible for enforcing these regulations and addressing violations across the server.

The goal is to resolve conflicts fairly while protecting the strength and unity of State 775.

Understanding Rule Violations

A violation occurs when a player or alliance breaks one of the established server regulations.

Examples include:

- Repeatedly attacking an HQ until it is forced into the cemetery.
- Exceeding the three-attacking-HQ limit per hive.
- Stealing bounties, trucks, or occupied mines.
- Violating farming-day or Sunday peace restrictions.
- Attacking alliances during protected events.

Accidental Violations

Not every rule violation is intentional.

Players may misunderstand a regulation or make an honest mistake.

Accidental violations should be addressed with guidance first, giving players an opportunity to understand the rules and avoid repeating the mistake.

Repeated or Intentional Violations

Players who knowingly disregard the regulations or continue violating them after receiving guidance may face further action from the Defense Department.

The response should consider:

- The nature and seriousness of the violation.
- Whether the action was accidental or intentional.
- Whether similar violations have occurred previously.
- The impact on other players and alliances.

Fair and Consistent Enforcement

Server regulations apply to all players and alliances, regardless of their size, ranking, or power.

Enforcement should be based on the circumstances of the violation rather than alliance influence or personal disagreements.

No alliance should receive special treatment when server rules are enforced.

Reporting a Violation

If you believe a rule has been broken:

1. Record the details of the incident.
2. Save screenshots or relevant battle reports when available.
3. Contact your alliance leadership or the State 775 Defense Department.
4. Allow the situation to be reviewed before taking retaliatory action.

Remember: Enforcement should protect the community, not create unnecessary conflict.

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Respect, Strategy & Fair Play

STATE 775 Official Rules | Chapter 3 — Page 2

Authority: State 775 Defense Department
Applies To: All State 775 Players & Alliances

Introduction

The strength of State 775 is not measured by the power of a single alliance. It comes from the combined efforts of every player working toward a stronger server.

The official rules were established to promote fairness, cooperation, and long-term stability.

Every player has a responsibility to understand these regulations and treat fellow survivors with respect.

Respect Your Fellow Players

Whether you belong to a large alliance or a small one, everyone deserves fair treatment.

- Respect the rights and resources of other players.
- Avoid unnecessary attacks and conflicts.
- Follow the same regulations regardless of alliance size.
- Treat other players and alliances fairly.

Remember: The rules apply to EVERY alliance, without exception.

Communication Prevents Conflict

Misunderstandings can happen, especially when players are unfamiliar with server regulations.

Before taking an action that could violate a rule:

1. Review the relevant State 775 regulation.
2. Ask your alliance leadership for clarification.
3. Contact the Defense Department if guidance is needed.
4. Avoid escalating disagreements through retaliation.

Unsure about something? Ask before acting!

Strategy & Teamwork

A successful server requires alliances to cooperate rather than compete destructively against one another.

Players can contribute by:

- Supporting fellow alliance members.
- Respecting farming and peace-day restrictions.
- Participating in Saturday SvS activities.
- Protecting allies and cooperating during events.
- Helping newer players understand server regulations.

Our Shared Responsibility

The State 775 Defense Department is responsible for enforcing the official rules, but maintaining a respectful community requires everyone's participation.

By following the regulations and resolving disagreements constructively, players help protect the server's future.

Together, We Keep 775 Strong!

RESPECT • STRATEGY • TEAMWORK • FAIR PLAY

These four principles represent the foundation of a strong and united State 775.

One State. One Community. One Stronger Future.

Thank you for helping make State 775 a better place for every survivor!


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COMMUNITY STANDARDS
ONE STATE
ONE COMMUNITY
ONE STRONGER
FUTURE
TOGETHER WE KEEP STATE 775 STRONG!
RESPECT, STRATEGY & FAIR PLAY
RESPECT
TREAT ALL PLAYERS AND ALLIANCES FAIRLY WITH RESPECT.
STRATEGY
WORK TOGETHER FOR A STRONGER STATE 775.
TEAMWORK
SUPPORT ALL ALLIANCES AND HELP BUILD OUR COMMUNITY.
FAIR PLAY
FOLLOW THE RULES AND KEEP THE SERVER FAIR FOR EVERYONE.
A STRONGER COMMUNITY
A BRIGHTER FUTURE